I'm not a robot

(redirected from types)Also found in: Thesaurus, Medical, Financial, Idioms, Encyclopedia. type (tīp)n.1. A number of people or things having in common traits or characteristics that distinguish them as a group or class: That type of car was popular in the 1970s. See Synonyms at kind.2. a. A person or thing having the features of a group or class: He is the type of person that is bound to get into trouble.b. An example or a model having the ideal features of a group or class; an embodiment: "He was the perfect type of a military dandy" (Joyce Cary).c. A person regarded as exemplifying a particular profession, rank, or social group: a group of executive types; a restaurant frequented by tourist types.3. A figure, representation, or symbol of something to come, such as an event in the Old Testament that is believed to foreshadow another in the New Testament.4. Biology The type specimen, type species, or type genus, which serves as the basis for the name of a species, genus, or family.5. Printing a. A small block of metal or wood bearing a raised letter or character on the upper end that leaves a printed impression when inked and pressed on paper.b. Such pieces considered as a group.c. Printed or typewritten characters; print: Let's see how your letter looks in type.d. A size or style of printed or typewritten characters; a typeface: a sans-serif type.6. A pattern, a design, or an image impressed or stamped onto the face of a coin.v.tr.1. a. To write (something) using a typewriter.b. To input (something) manually on an electronic device, especially by using a keyboard.2. a. To assign to a category; classify or characterize: a political candidate who was typed as indecisive.b. To determine the antigenic characteristics of (a blood or tissue sample).c. To typecast: an actor afraid of being typed as a gangster.v.intr. To write with a typewriter or computer keyboard.Idiom: (one's) type A person to whom one should be sexually attracted or romantically inclined: With her interest in art, she should be just your type.[Middle English, symbol, from Late Latin typus, type, from Latin, image, from Greek tupos, impression.]American Heritage® Dictionary of the English Language, Fifth Edition. Copyright © 2016 by Houghton Mifflin Harcourt Publishing Company. Published by Houghton Mifflin Harcourt Publishing Company. All rights reserved. (taɪp) n1. a kind, class, or category, the constituents of which share similar characteristics2. a subdivision of a particular class of things or people; sort: what type of shampoo do you use?. 3. the general form, plan, or design distinguishing a particular group4. informal a person who typifies a particular quality: he's the administrative type. 5. informal a person, esp of a specified kind: he's a strange type. 6. (Printing, Lithography & Bookbinding) a. a small block of metal or more rarely wood bearing a letter or character in relief for use in printingb. such pieces collectively7. (Printing, Lithography & Bookbinding) characters printed from type; print8. (Zoology) biology a. the taxonomic group the characteristics of which are used for defining the next highest group, for example Rattus norvegicus (brown rat) is the type species of the rat genus Rattusb. (as modifier): a type genus; a type species. 9. (Biology) See type specimen10. the characteristic device on a coin11. (Linguistics) linguistics a symbol regarded as standing for the class of all symbols identical to it. Compare token812. (Logic) logic a class of expressions or of the entities they represent that can all enter into the same syntactic relations. The theory of types was advanced by Bertrand Russell to avoid the liar paradox, Russell's paradox, etc13. (Philosophy) philosophy a universal. If a sentence always has the same meaning whenever it is used, the meaning is said to be a property of the sentence-type. Compare token914. (Theology) chiefly Christian theol a figure, episode, or symbolic factor resembling some future reality in such a way as to foreshadow or prefigure it15. rare a distinctive sign or markvb16. (Printing, Lithography & Bookbinding) to write (copy) on a typewriter17. (tr) to be a symbol of; typify18. (tr) to decide the type of; clarify into a type19. (Medicine) (tr) med to determine the blood group of (a blood sample)20. (Theology) (tr) chiefly Christian theol to foreshadow or serve as a symbol of (some future reality)[C15: from Latin typus figure, from Greek tupos image, from tuptein to strike]Collins English Dictionary – Complete and Unabridged, 12th Edition 2014 © HarperCollins Publishers 1991, 1994, 1998, 2000, 2003, 2006, 2007, 2009, 2011, 2014 (taɪp) n., v. typed, typ•ing. n. 1. a class, group, or category of things or persons sharing one or more characteristics: people of a criminal type; a car of the luxury type. 2. a thing or person regarded as a member of a class or category; kind; sort (usu. fol. by of): This is a type of mushroom. 3. a thing or person that represents perfectly or in the best way a class or category; model. 4. a person regarded as typifying a certain line of work, behavior, environment, etc.: a civil service type. 5. a. a wood or metal block with a raised character on its surface that, when fixed into a press and coated with ink, prints an impression of the character on paper or a similar absorbent surface. b. such blocks collectively. c. a printed character or printed characters: a headline in large type. 6. Biol. a. a genus or species that most nearly exemplifies the essential characteristics of a higher group. b. the one or more specimens on which the description and naming of a species is based. 7. a. the inherited features of an animal or breed that are favorable for any given purpose: dairy type. b. a strain, breed, or variety of animal, or a single animal, belonging to a specific kind. 8. the general form of a word, symbol, or expression, in contrast to its particular occurrences. Compare token (def. 7). 9. the pattern or model from which something is made. 10. an image or figure produced by impressing or stamping. 11. a distinctive or characteristic mark or sign. 12. a symbol of something in the future, as an Old Testament event prefiguring a New Testament event. v.t. 13. to write on a typewriter, computer keyboard, or the like. 14. to reproduce in type or in print. 15. to ascertain the type of (a blood or tissue sample). 17. to typify or symbolize; represent. 18. to represent prophetically; foreshadow; prefigure. v.i. 19. to write using a typewriter, computer keyboard, or the like. [1425–75; late Middle English: symbol, figure (< Middle French) < Latin typus bas-relief, ground plan < Greek týpos blow, impression] usage: When preceded by a modifier, type meaning “kind, sort” is sometimes used without a following of: This type furnace uses very little current. We have a magnetic-type holder for the rack. Frequently criticized by usage guides, this construction occurs rarely in general writing. The problem can usu. be remedied by inserting of (this type of furnace) or by dropping type altogether (a magnetic holder). -type a combining form representing type (prototype), esp. in names of printing processes: ferrotype; monotype. [< Greek -typos or -typon, adj. ders. of týpos blow, impression, carved figure, form, type] Random House Kernerman Webster's College Dictionary, © 2010 K Dictionaries Ltd. Copyright 2005, 1997, 1991 by Random House, Inc. All rights reserved.Past participle: typedGerund: typingImperativePresentPreteritePresent ContinuousPresent PerfectPast ContinuousPast PerfectFutureFuture PerfectFuture ContinuousPresent Perfect ContinuousFuture Perfect ContinuousPast PerfectContinuousConditionalPast ConditionalCollins English Verb Tables © HarperCollins Publishers 2011 Noun1.type - a subdivision of a particular kind of thing; "what type of sculpture do you prefer?"kind, sort, form, variety - a category of things distinguished by some common characteristic or quality; "sculpture is a form of art"; "what kinds of desserts are there?"breed - a special type; "Google represents a new breed of entrepreneurs"nature - a particular type of thing; "problems of this type are very difficult to solve"; "he's interested in trains and things of that nature"; "matters of a personal nature"version, edition, variant, variation - something a little different from others of the same type; "an experimental version of the night fighter"; "a variant of the same word"; "an emery wheel is the modern variation of a grindstone"; "the boy is a younger edition of his father"antitype - an opposite or contrasting type2.type - a person of a specified kind (usually with many eccentricities); "a real character"; "a strange character"; "a friendly eccentric"; "the capable type"; "a mental case"eccentric, character, caseadult, grownup - a fully developed person from maturity onward3.type - (biology) the taxonomic group whose characteristics are used to define the next higher taxonbiological science, biology - the science that studies living organisms4.type - printed characters; "small type is hard to read"type family - a complete set of type suitable for printing text5.type - all of the tokens of the same symbol; "the word `element' contains five different types of character"symbol - an arbitrary sign (written or printed) that has acquired a conventional significance6.type - a small metal block bearing a raised character on one end; produces a printed character when inked and pressed on paper; "he dropped a case of type, so they made him pick them up"block - a solid piece of something (usually having flat rectangular sides); "the pyramids were built with large stone blocks"kern - the part of a metal typeface that projects beyond its bodyquad, space - (printing) a block of type without a raised letter; used for spacing between words or sentencesVerb1.type - write by means of a keyboard with types; "type the acceptance letter, please"write - communicate or express by writing; "Please write to me every week"shift - use a shift key on a keyboard; "She could not shift so all her letters are written in lower case"backspace - hit the backspace key on a computer or typewriter keyboard; "To erase, you must backspace"double-space - type with a full space between linestriple-space - type with two empty spaces between linestouch-type - type without looking at the keyboard2.type - identify as belonging to a certain type; "Such people can practically be typed"identify - consider to be equal or the same; "He identified his brother as one of the fugitives"Based on WordNet 3.0, Farlex clipart collection. © 2003-2012 Princeton University, Farlex Inc.noun1. kind, sort, class, variety, group, form, order, style, species, breed, strain, category, stamp, kidney, genre, classification, ilk, subdivision There are various types of the disease.3. sort of person, sort, type of person She was certainly not the type to murder her husband.Collins Thesaurus of the English Language – Complete and Unabridged 2nd Edition. 2002 © HarperCollins Publishers 1995, 2002noun1. A class that is defined by the common attribute or attributes possessed by all its members:breed, cast, description, feather, ilk, kind, lot, manner, mold, nature, order, sort, species, stamp, stripe, variety. The American Heritage® Roget's Thesaurus. Copyright © 2013, 2014 by Houghton Mifflin Harcourt Publishing Company. Published by Houghton Mifflin Harcourt Publishing Company. All rights reserved. maskinskrivetypeskriftslagstipoteclearespecieletramecanografiartyypiveriryhmäennekirjasinkirjoittaagenretypecaractèredactylographiertaperleturleturgerîtegund, gerívélritaburtu rakstsburtu veidsdrukamodelisrakstīt ar rakstāmmašīnuskrive på maskintaste inntypeçeşitdaktilo ile yazmakharfharflerkarakter [taɪp]C. VI → escribir a máquinatype out VT + ADV → escribir a máquina, pasar a máquinatype up VT + ADV → escribir a máquina, pasar a máquinaCollins Spanish Dictionary - Complete and Unabridged 8th Edition 2005 © William Collins Sons & Co. Ltd. 1971, 1988 © HarperCollins Publishers 1992, 1993, 1996, 1997, 2000, 2003, 2005Collins English/French Electronic Resource. © HarperCollins Publishers 2005: type area typeover mode n (Comput) → Überschreibmodus m typesetter n → (Schrift)setzer(in) m(f); (= machine) → Setzmaschine f typesetting n → Setzen nt, → (Schrift)satz m; new type methods → neue Satztechniken type size n → Schriftgrad m, → Schriftgröße f1 2 vi → Maschine schreiben, tippen (inf)Collins German Dictionary – Complete and Unabridged 7th Edition 2005. © William Collins Sons & Co. Ltd. 1980 © HarperCollins Publishers 1991, 1997, 1999, 2004, 2005, 2007Collins Italian Dictionary 1st Edition © HarperCollins Publishers 1995 (taip) noun a kind, sort; variety. What type of house would you prefer to live in?; They are marketing a new type of washing powder. tipe, soort تنوع، طراز، نموذج вид tipo typ, druh die Art slags; type τύπος, είδοςtipo tüüp نوع؛ تيپ tyyppi type, sorteaio ▯▯▯▯▯▯ tip, vrsta jelleg, tipus jenis tegund, gerð tipo 型 , rūšis, pobūdis, tipas tips; veids; modelis jenis sooorttypetyp ژول , تیپ tipo tip, fel, gen тип; сорт; разновидность druh, typ vrsta tip typ, art, slag, sort ▯▯ 類型 тип, рід, клас قسم، نوع loại 类型 (taip) noun1. (a particular variety of) metal blocks with letters, numbers etc used in printing. Can we have the headline printed in a different type? lettertipe بَطِّع شرفت tipo typy die Drucktype type; skrift κατηγορία τυπογραφικών στοιχείων letra, carácter ðrift حرف چاپی kirjasin caractère דפוס אותיות ▯▯▯▯ tiskarsko slovo betûٮ(tipus) model huruf leturger šriftas, spaudmenys burtu veids; druka jenis tulisan lettersoortskrifttypeczcionka حرف چاپی tipo caracter шрифт typ tisk štamparska slova typ, stilsort ▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯ harf, karakter, punto (排版中的)鉛字字號 شرفت پلیٹ حروف اور گنتیوں ک loại (排版中的) 铅字字号 2. printed letters, words etc. I can't read the type – it's too small. letters حَرْف طِباعي напечатан текст letra, tipo písmo die Schr στοιχεία letra, carácter tekst متن چاپ شده teksti caractères דפוס כתוב בָּאוֹתִיּוֹת ▯▯▯▯ tisak, tiskano slovo betû cetakan letur carattere 活字 šriftas burtu raksts; druka tulisan drukskriftdruk چاپ شوی متن letra, tipo caractere шрифт písmo črke štamparska slova bokstäver, text ▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯▯ harfler 鉛字 , 活字 شرفت حروف و الفاظ ▯وڼ▯▯لکھ chữ in 铅字 , 活字 verb to write (somethin typing a letter. tik بَطِّع على الآلة الكاتبة набирам datilografar psát na stroji tippen maskinskrive δακτυλογραφώ mecanografiar, escribir a máquina kirjutusmasinal kirjutama تایپ کردن kirjoittaa näppäimistöllä/kirjoituskoneella dactylographier לְהַדְפִּיס ▯▯▯▯ ▯▯▯▯, ▯▯▯▯ ▯▯▯▯ tipkati (le)gépel mengetik vélrita dattilografare タイプする (pa)rašyti mašinėle rakstīt ar rakstāmmašīnu menaip typenskriv inn pisać na maszynie تایپ کول datilografar a dactilografia печатать printsat na stroji tipkati kucati skriva på maskin ▯▯▯▯▯ daktilo ile yazmak 打字 друкувати на машинці لکھنا ٹائپ رائٹر س dánh máy 打字'typing, typewriting noun writing produced by a typewriter. fifty pages of typing. tikwerk طباعة набиране на печатна машина datilografia strojopis die Maschinenschrift maskinskrivning δακτυλογραφημένο κείμενο mecanografía trükitekst متن ماشین شده teksti dactylographieהדפסה ▯▯▯▯ tipkani tekst (író)gépelés, gépírás ketikan vélritun dattilografia タイプで打ったもの mašinraštis mašīnraksts taipan getypte kopij maskinskrevne arkmaszynopis تایپ شوی متن máy chữ 打字机Kernerman English Multilingual Dictionary © 2006-2013 K Dictionaries Ltd. → تَوْع. بَطِّعْ عَلَى الآلة الكَاتِبَة psát, typ maskinskrive, type tippen tipo kirjoittaa koneella, typpi genre, taper tipkati, vrsta scrivere a macchina, tipo タイプする, 種類 ▯▯, ▯▯▯▯▯ type, typen skrive på maskin, type napisać, typ digitar, tipo печатать, тип skriva maskin, typ ▯▯▯▯▯, ▯▯▯▯▯ tür, yazmak dánh máy, loại 打字, 类型Multilingual Translator © HarperCollins Publishers 2009n. tipo, género, clase, modelo o ejemplar distintivo. English-Spanish Medical Dictionary © Farlex 2012Collins Multilingual Translator © HarperCollins Publishers 2009 n tipo; blood — grupo sanguíneo (form), tipo de sangre; tissue — tipo de tejido; this type of problem..este tipo de problemas (plural required)English-Spanish/Spanish-English Medical Dictionary Copyright © 2006 by The McGraw-Hill Companies, Inc. All rights reserved. Want to thank TFD for its existence? Tell a friend about us, add a link to this page, or visit the webmaster's page for free fun content. Link to this page: "You have painted his portrait in the gallery of city types. But I must meet one face to face.The same thing holds good of Dithyrambs and Nomes; here too one may portray different types, as Timotheus and Philoxenus differed in representing their Cyclopes.There are, broadly speaking, two types of drinkers.I am much interested in the study of national types; in comparing, contrasting, seizing the strong points, the weak points, the point of view of each.On the Succession of the same Types within the same areas, during the later tertiary periods.The notion of rearing the Superman is only a new form of an ideal Nietzsche already had in his youth, that "THE OBJECT OF MANKIND SHOULD LIE IN ITS HIGHEST INDIVIDUALS" (or, as he writes in "Schopenhauer as Educator": "Mankind ought constantly to be striving to produce great men--this and nothing else is its duty.") But the ideals he most revered in those days are no longer held to be the highest types of men.These two types of opposition are therefore distinct.The priest is still, and will, we think, remain, one of the necessary types of humanity; and he is untrue to his type, unless, with whatever inevitable doubts in this doubting age, he feels, on the whole, the preponderance in it of those influences which make for faith.The gas compartments are permitted both fore and aft, as in the old type, but the water-ballast central tank is rendered obligatory.In this way I came into living contact with literature again, and the daydreams began once more over the familiar cases of type. A definite literary ambition grew up in me, and in the long reveries of the afternoon, when I was distributing my case, I fashioned a future of overpowering magnificence and undying celebrity.He had the not very common type of mind that perceives the merit in others more readily than their faults, and in himself the faults more readily than the merit."He certainly seems to be a most attractive type of young man," Thomson admitted. If you were looking for the property of a Pokémon called "type" in The Official Pokémon Handbook, see Pokémon category. Types (Japanese: タイプ Type) are properties applied to Pokémon and their moves, which affect the power of moves in battles. As of Generation IX, there are 19 types, with 18 regular types and the special Stellar type. Most of the types were introduced during Generation I, but the Dark and Steel types were introduced in Generation II, the Fairy type was introduced in Generation VI, and the Stellar type was introduced in Generation IX. A unique ??? type also existed from Generations II to IV. The types are largely based on the concept of classical elements in popular culture. Terminology In Generation I, types were occasionally referred to as elements. In the Pokémon Trivia Challenge minigame from Pokémon Masters Arena, this was sometimes written as Type starting with a capital letter. For instance: "Which of the following Pokémon is the same Type as Marshtomp?" Summary A Pokémon may have either one or two types. For instance, Charmander is a Fire type, while Bulbasaur is both a Grass type and a Poison type. Pokémon with two types are known as dual-type Pokémon. With this system and there currently being 18 types, there is a total of 324 possible ways to assign types to Pokémon, with 171 unique combinations, 162 of which have been used as of Generation IX. Similarly to Pokémon, Pokéstar Studios opponents also have types. All moves have exactly one type each. The type of a damaging move typically determines which types of Pokémon it is super effective against, which types of Pokémon it is not very effective against, and which types of Pokémon it is completely ineffective against (with very few exceptions). If the type of a move matches one of the types of the Pokémon using it, it gains a boost in power. Most Gym Leaders, Elite Four members, Trial Captains, and island kahunas have a type-specific theme. The Stellar type is a special case, as no Pokémon or moves naturally bear it. However, a Pokémon can Terastallize into the Stellar type, which can also change Tera Blast and Tera Starstorm into the type as well. List of types Each type is assigned a particular index number used to identify it within a particular game, such as the data structures defining the types of a Pokémon or move. Prior to Generation IV, a type's index number is also used to determine whether a move of that type deals physical or special damage, with all types from the Fire type onward dealing special damage. In the Generation III games, a damaging ???-type move would be treated as dealing neither physical nor special damage, and deal 2 base damage. Value 6 in Generations I and II is the unused Bird type, which was removed in subsequent games. Values 9–19 (in Generation I) or 10–18 (in Generation II) are placeholders that display as "Normal". Values beyond the last defined entry may be used as the types of glitch Pokémon or glitch moves, and are known as glitch types. Value 19 in Generation IX is used as a magic number to indicate that a Pokémon's Tera Type has not been changed from its original value.[1] Type effectiveness Sylveon using super effective move on Hydreigon "Super effective" redirects here. For the webcomic, see Super Effective (webcomic). "It's super effective" redirects here. For the podcast, see It's Super Effective (podcast). "Weakness" and "Resistance" redirect here. For the TCG mechanics, see Appendix:Glossary (TCG) → Weakness and Appendix:Glossary (TCG) → Resistance. Damaging moves typically vary in effectiveness (Japanese: 効果(こうか) effectiveness) depending on the move's type and the type(s) of its target. Type effectiveness greatly influences how much damage moves deal: If the type of a move is super effective (Japanese: 効果(こうか)はバツグン super effective) against a type of its target, the damage is doubled; If the type of a move is not very effective (Japanese: 効果(こうか)は今一(いまひと)つ not very effective) against a type of its target, the damage is halved; If the type of a move has no effect (Japanese: 効果(こうか)がない not effective) against a type of its target, the target is completely immune to it, and the move will deal no damage. For targets that have multiple types, the type effectiveness of a move is the product of its effectiveness against each of the types: If the type of a move is super effective against both of the opponent's types (such as a Ground-type move used against a Steel/Rock Pokémon), then the move does 4 times (250% in Legends: Arceus) the damage. If the type of a move is not very effective against both of the opponent's types (such as a Fighting-type move used against a Psychic/Flying Pokémon), then the move only does ¼ (40% in Legends: Arceus) of the damage. If the type of a move is super effective against one of the opponent's types but not very effective against the other (such as a Grass-type move used against a Water/Flying Pokémon), then the move deals regular damage. If the type of a move is completely ineffective against one of the opponent's types, then the move does no damage regardless of how the Pokémon's other type would be affected (as in an Electric-type move used against a Water/Ground Pokémon). Comparison between Quaxly's type effectiveness compared to Bellibolt made by Dot in Trending Terastallization! Dance, Dance, Quaxly!. Pokémon Legends: Arceus uses a different calculation for type effectiveness against multiple types: If the type of a move is super effective against both of the opponent's types, then the move does 2.5 times the damage (instead of 4). If the type of a move is not very effective against both of the opponent's types, then the move does 0.4 times the damage (instead of 0.25). If the type of a move is normal effective against one of the opponent's types, type multipliers remain the same as if it were a pure type Pokémon otherwise. The moves Flying Press, Freeze-Dry, and Thousand Arrows have custom interactions with defending types and do not strictly obey the type chart. Foresight, Odor Sleuth, and Miracle Eye remove certain type immunities from their targets. Fire-type moves double in effectiveness against Pokémon affected by Tar Shot. Moves that deal direct damage (including one-hit knockout moves) do not employ effectiveness, although since Generation II Pokémon are immune to them based on type interactions. Certain Abilities, held items, or types of weather (such as Levitate, the Ring Target, or strong winds, respectively) may modify the effectiveness of specific types of moves. Status moves typically do not employ type effectiveness. There are some exceptions; Ground-type Pokémon are immune to Thunder Wave based on type interactions, and Ghost-type Pokémon are immune to Glare based on type interactions in Generations II and III only. Furthermore, status moves may be unable to affect Pokémon based on type-related interactions other than effectiveness; for example, Poison-type Pokémon cannot be afflicted with poison and are thus unaffected by Poison Gas. Different sounds are played depending on the effectiveness of a move, with super effective attacks having a different sound from the normal hit, and not very effective attacks also having a distinct sound. Moves with no effect do not play a sound at all. Type chart For type charts from previous generations, see Type/Type chart A type chart, also known as type matchup chart, shows which modifiers are applied to move types when attacking Pokémon of each type. If the defending Pokémon has two types, the two modifiers will be multiplied together: a Flying-type move would hit for 4× damage on a Bug/Grass Pokémon, while a Ground-type move used against the same would do only a quarter of the regular damage. (A complete ineffectiveness against either type will make the move deal no damage, since 0 multiplied by any number is 0.) The type chart differs depending on the generation of games it is from. The type chart for Generation VI onward is shown below. × Defending type Normal Fighting Flying Poison Ground Rock Bug Ghost Steel Fire Water Grass Electric Psychic Ice Dragon Dark Fairy Attacking type Normal 1× 1× 1× 1× 1× ½× 1× 0× ½× 1× 1× 1× 1× 1× 1× 1× 1× Fighting 2× 1× ½× ½× 1× 2× ½× 0× 2× 1× 1× 1× 1× ½× 2× 1× 2× ½× Flying 1× 2× 1× 1× 1× ½× 2× 1× ½× 1× 2× ½× 1× 1× 1× 1× Poison 1× 1× 1× ½× ½× ½× 1× ½× 0× 1× 1× 2× 1× 1× 1× 1× 2× Ground 1× 1× 0× 2× 1× 2× ½× 1× 2× 2× 1× ½× 2× 1× 1× 1× 1× Rock 1× ½× 2× 1× ½× 1× 2× 1× ½× 2× 1× 1× 1× 2× 1× 1× 1× Bug 1× ½× ½× ½× 1× 1× 1× ½× ½× 1× 2× 1× 2× 1× 1× 2× ½× Ghost 0× 1× 1× 1× 1× 1× 2× 1× 1× 1× ½× 1× Steel 1× 1× 1× 1× 2× 1× ½× ½× ½× 1× ½× 2× 1× 1× 2× Fire 1× 1× 1× 1× 1× ½× 2× 1× 2× ½× ½× 2× 1× 2× ½× 1× Water 1× 1× 1× 2× 2× 1× 1× 1× 2× ½× ½× 1× 1× ½× 1× 1× Grass 1× ½× ½× 2× 2× ½× 1× ½× ½× 2× ½× 1× 1× 1× ½× 1× 1× Electric 1× 1× 2× 1× 0× 1× 1× 1× 1× 2× ½× ½× 1× 1× ½× 1× 1× Psychic 1× 2× 1× 2× 1× 1× 1× ½× 1× 1× 1× 1× ½× 1× 0× Ice 1× 1× 2× 1× 2× 1× 1× ½× ½× ½× 2× 1× ½× 2× 1× 1× Dragon 1× 1× 1× 1× 1× 1× ½× 1× 1× 1× 1× 1× 2× 0× Dark 1× ½× 1× 1× 1× 1× 2× 1× 1× 1× 2× 1× ½× ½× Fairy 1× 2× 1× ½× 1× 1× 1× ½× ½× 1× 1× 1× 1× 2× 2× 1× These matchups are suitable for Generation VI onward. In Inverse Battles, a different type chart is used that essentially inverts the regular type chart, turning immunities and resistances into weaknesses, and weaknesses into resistances. The Stellar type is super effective against Terastallized Pokémon, but is otherwise considered neutral against all types. It has no defensive properties at all, as a Stellar-type Pokémon will be treated as having its regular typing for defensive purposes. Dual-type damage misinformation glitch Main article: Dual-type damage misinformation In Generation I only, if a damaging move is used on a Pokémon with two types such that one of its types is weak to the move and the other type resists the move, it will correctly receive neutral damage, but the incorrect message will be displayed on-screen. This does not occur in Pokémon Stadium. Type-affected game mechanics Prior to Generation IV, the category of damaging moves only depends on the move's type; for example, all Normal-type damaging moves are physical moves and all Water-type damaging moves are special moves. From Generation IV onward, each individual move has a damage category that is independent of its type. When the type of a move matches one of the types of the Pokémon using it, the attack power will be increased by 50%. This is referred to as same-type attack bonus, or STAB for short. As an example, an Aron that knows the Steel-type move Metal Claw will have the move's power increased by 50% because one of Aron's types is Steel; the power of Cut would not be increased as Normal is not one of Aron's types. Some Pokémon types are immune to certain status moves or effects. For example, Grass-type Pokémon are immune to Leech Seed, and Ice-type Pokémon are not damaged by Hail. Some moves, field effects, Abilities, and held items affect moves of a certain type. Sunny Day, for example, causes Fire-type moves to increase in power, while Levitate causes Ground-type moves to not work on the Pokémon with this Ability. Likewise, each type has a specific held item that can be given to a Pokémon that will power up one of the specific types by 20% (or 10%, prior to Generation IV), such as the Metal Coat for Steel-type moves. Some moves and Abilities can temporarily change a Pokémon's type in battle. For example, the move Camouflage changes the user's type to a type corresponding to the battlefield terrain. Some type-changing Abilities include Color Change, Multitype, Protean, RKS System, and Libero. Additionally, the type of some moves may depend on the circumstances they are used in; for example, Weather Ball may be Fire-, Water-, Ice-, Rock-, or Normal-type depending on the weather it is used in. Additionally, there are Abilities that can modify move types as well as exactly three moves: (Electrify, Ion Deluge, and Plasma Fists). When a Pokémon has two types, those two types are always listed in an order specific to the Pokémon. This order is mostly aesthetic, but it affects Present in Generation II, Revelation Dance, and Judgment in Pokémon Legends: Arceus when used by Arceus holding a Legend Plate. Terastallizing can change a Pokémon's type to any single type, which will also change the type of the move Tera Blast. Typeless Struggle, a Normal-type move, dealing typeless damage to Gastly There are situations where Pokémon or moves behave as if they were typeless, unable to receive STAB and boosts from type-enhancing items or Abilities. This is most commonly possible through effects that make one lose a type, such as Burn Up, Roost, and Double Shock. Typeless Pokémon take regular damage from all moves, and typeless moves deal regular damage against all Pokémon. Struggle acts typelessly from Generation II onward. The move Weather Ball acts typelessly under shadowy aura, and the move Revelation Dance acts typelessly if used by a typeless user. Beat Up, Future Sight, and Doom Desire deal typeless damage before Generation V. Prior to Generation V, typeless damage will ignore Wonder Guard. From Generation V onwards, typeless moves are blocked by Wonder Guard, with the exception of Struggle. A typeless Pokémon has no types displayed on its battle summary. Icons In Generations I and II, the core series games just used the type's name, with the only icons being in Pokémon Stadium series games. In Pokémon GO, icons were introduced to represent each of the types during gameplay. Very similar icons were later adopted into the core series, starting with Pokémon Sun and Moon on Z-Crystals and then following up with the subsequent core series games and Pokémon HOME. Some alternate icons associated with types appeared before. In Pokémon X and Y, the floor of the Pokémon League's Radiant Chamber features a set of type icons as decoration. The Indigo Disk DLC for Pokémon Scarlet and Violet introduced a Pokémon named Terapagos, whose shell displays icons for every type, reflecting its unique power to change types. Pokémon Sun, Moon, Ultra Sun and Ultra Moon Pokémon Let's Go, Pikachu!, Let's Go, Eevee!, Sword, Shield, and HOME (prior to 3.0.0) Pokémon Brilliant Diamond and Shining Pearl onward and HOME (3.0.0 onward) Name icons This section is incomplete.Please feel free to edit this section to add missing information and complete it. Reason: Documentation of abreviations in other languages In Generation IV games, the icons similar to ones in Ruby, Sapphire, and Emerald are used in the summary and in-battle, while the Diamond, Pearl, and Platinum icons are used in the Pokédex. Symbol icons In the spin-off games Pokémon Mystery Dungeon series Main article: Damage modification (Mystery Dungeon) In Pokémon Mystery Dungeon: Red Rescue Team and Blue Rescue Team, the matchup multipliers are 0.5×, 0.9×, 1× and 1.5×. In Explorers of Time, Darkness and Sky, the multipliers have been changed to 0.5×, 0.7×, 1× and 1.4×; if either the attacker or the defender has Erratic Player IQ skill, they are 0.25×, 0.5×, 1× and 1.7×, instead. Immunities provided from Abilities or moves, such as Levitate or Magnet Rise, are still 0×. Type matchups that would usually be immunities are instead announced as “It had little effect...” In Pokémon Super Mystery Dungeon and Pokémon Mystery Dungeon: Rescue Team DX, moves that are ineffective in the core series are now ineffective as well (0× damage). Pokémon Ranger series In the Pokémon Ranger series, each Pokémon has a group, equivalent to a type in the core series. The effectiveness of Poké Assists on wild Pokémon is dependent on the Pokémon's group. Pokémon Rumble series In the Pokémon Rumble series, the type effectiveness chart differs from the equivalent type chart in contemporaneous core series games. Moves that are ineffective in the core series deal 0.6× damage instead, moves that would be not very effective against one or both of the target's types deal ~0.8× or ~0.7× damage, respectively, and moves that would be super effective against one or both of the target's types deal ~1.2× and ~1.4× damage, respectively. Pokémon Battrio Main article: Type (Battrio) Pokémon in Pokémon Battrio all have one type in line with one of their types in the core games. Battrio also includes two unique types exclusively for Arceus, the Full Plate and Eleven-Plate types. Pokémon Battrio's type effectiveness chart is also unique, with different possible strengths for weaknesses or resistances. For example, while Grass-type Pokémon are weak to both Ice- and Fire-type moves, they are weaker to Fire-type moves than to Ice-type moves. Players with a Memory Key can also gain experience towards different types that will level up their Type Levels, granting Pokémon of that type a bonus in Attack or HP. Pokémon Shuffle Main article: Pokémon Shuffle → Type Pokémon in Pokémon Shuffle each only have one type. Pokémon Shuffle's type effectiveness chart is also slightly different than the contemporaneous Generation VI chart, with 0× effectivenesses turned into ½× effectiveness. Type is also used to determine immunity to certain status conditions. Pokémon Quest Pokémon have types (either one or two, as normal), and moves have types, but there are no type advantages in Pokémon Quest. Types still serve several roles, usually through matching a prompted type. When Pokémon use moves of the same type they are, the move deals additional damage. Certain bingo bonuses increase the Attack of moves of a specified type that the Pokémon knows, or reduces the Wait of those moves. There are also bingo bonuses that reduce oncoming damage of a specific type. Each of the game's areas has a bonus Type. When playing a stage of that area, the player's Pokémon of that Type get a boost to their HP and Attack. Level-Up Training provides increased Exp to the Training Pokémon if the Training Pokémon and the Supporting Pokémon share a type. Similarly, Move Learning Training has a higher success rate for changing the Training Pokémon's moves when the Training Pokémon and the Supporting Pokémon share a type. Most of the game's dishes attract Pokémon with a specific type to the base camp, allowing the player to befriend them. The dish is themed to match the type in question. For example, the Honey Nectar à la Cube is the favorite food of Bug-type Pokémon, and the Get Swole Syrup à la Cube is the favorite food of Fighting-type Pokémon. While there are eighteen different dishes, equal to the number of types, six of them attract Pokémon based on qualities that are not type. This means that Dark, Steel, Fairy, Ghost, Dragon, and Ice all do not have an associated dish. Some Challenge Quests relate to Pokémon types, tasking the player with defeating Pokémon of specific types and befriending Pokémon of specific types. One group of Quests is about going on expeditions with teams where all three Pokémon have a specific type. Pokémon GO In Pokémon GO, type effectiveness multipliers differ from the core series games, but using the same type effectiveness chart. The multiplier for Pokémon GO is 1.6n (1.4 prior to December 12, 2018 and 1.25 prior to June 21, 2017). The exponent n starts at 0, with weakness adding 1, resistance substracting 1, and an immunity being equal to a double resistance, subtracting 2. As such, the following multipliers are possible: Type effectiveness Multiplier Doubly super effective ×2.56 Super effective ×1.6 Neutral ×1 Resisted ×0.625 Doubly resisted ×0.390625 Triply resisted* ×0.244140625 Pokémon Masters EX Each Pokémon in Pokémon Masters EX is assigned with a singular type and one type that Pokémon is weak against, regardless of how many weaknesses it has in the core series games. In addition, type immunities do not exist in this game. Mostly these types and weaknesses follow the core series; the only exceptions to these are Pryce's Seel (which is classified as an Ice type, despite being a pure Water type in the core series) and Barry's Empoleon (which is weak against Grass, despite not being weak to it in the core series games). Different Pokémon of the same species can have a different type or weakness, depending on which Trainer it belongs to. Pokémon UNITE There are no type advantages in Pokémon UNITE. However, Pokémon types are sometimes acknowledged in-game. The limited time Full-Burst Battle! Dragon Dustup event is themed entirely around Dragon types, with every wild Pokémon being one except for Swablu, the pre-Evolution of the Dragon-type Altaria. This event only allows players to use Pokémon that are Dragon-type. The related Dragon Carnival event is also fully Dragon themed, rewarding players for collecting and using the Dragon types on the roster. Pokémon Sleep Pokémon in Pokémon Sleep each only have one type. Types in Pokémon Sleep are solely used to determine the Berries that the Pokémon may gather, as follows. Types should not be confused with sleep types. In the TCG Main article: Type (TCG) There are eleven types in the Pokémon Trading Card Game, significantly fewer than in other Pokémon media. Because of the smaller number of types, Pokémon often have different types in the TCG to other Pokémon media. Due to the fact that Pokémon in the TCG can usually only have one type, dual-type Pokémon often have different cards which correspond to the Pokémon's two different types, since type is a property of the individual card and not the species. In the TCG, moves do not have their own type. Instead, for Weakness and Resistance, the type of the Pokémon card is used instead. In other languages Related articles References All Pokémon creatures and their moves are assigned certain types. Each type has several strengths and weaknesses in both attack and defense. In battle, you should use Pokémon and moves that have a type advantage over your opponent; doing so will cause much more damage than normal. A single-type advantage (for instance a Water attack against a Ground-type Pokémon) will net you double normal damage. The advantages also stack up, so a double-type advantage (for instance a Water attack against a Ground/Rock-type Pokémon) will net you quadruple damage. In both these cases you will see the message It's super effective! in-game after the attack. Conversely, a single- and double-type disadvantage will afflict half and a quarter normal damage respectively. Here you will see the message It's not very effective... in-game. Another advantage you can gain is Same Type Attack Bonus (STAB). As the name implies, this increases the power of the move if the attacking Pokémon has the same type as the move used (for example a Fire-type Pokémon using a Fire-type move). In this case the damage is 1.5 times normal. Again this is added to any other advantages, so a Water-type Pokémon using a Water-type move against a Ground/Rock-type Pokémon will bag you six times (2×2×1.5) normal damage! The full type chart here displays the strengths and weaknesses of each type. Look down the left hand side for the attacking type, then move across to see how effective it is against each Pokémon type. Note: this chart is for games from 2013 onwards - Pokémon X/Y, OR/AS, Pokémon GO and Sun/Moon. Type charts for older games have some minor differences - see below. Chart key 0 No effect (0%) ½ Not very effective (50%) Normal (100%) 2 Super-effective (200%) Downloads You can download the type chart as an image to print out and keep handy as you are playing and battling! Gen 6+ type chart image The majority of the type chart has remained the same over the years, but there have been a few changes. In Generation 2, Dark and Steel types were added, while in Generation 6 (Pokémon X and Pokémon Y) the Fairy type was added. Below are the differences compared to the current type chart. The charts can be seen on the Old Type Charts page. Generation 2-5 There was no Fairy type. Ghost and Dark type moves