I'm not a bot

From 118Wiki Jump to navigation Jump to search You may be looking for: I figured I'd pose this here. Does anybody know of any online generator where you can enter a ship name and registry number, and it will generate the hull graphics in the correct fonts and curves? (So that they can be added to a 3D model, for example) Ships from Lloyd’s of London might be a place to start... or Jane’s Not yet. Had I the skill, I'd build the generator myself. I figured I'd pose this here. Does anybody know of any online generator where you can enter a ship name and registry number, and it will generate the hull graphics in the correct fonts and curves? (So that they can be added to a 3D model, for example) I saw a site that generates names but it’s more of a spoof generator. Pick your brain, I guess. I’m sure you can come up with a great name... No, I’m talking about generating the *graphics*, not the names. For example, you enter the name and registration number, and it generates the graphics for the saucer, the nacelles, etc. (right size, fonts, curves, etc.) Then you're looking for a database, not a generator. That sounds like a very specific tool. Having made alternate registries/nameplates for 3D models of ships more than once, I've definitely fantasized about making some sort of program or script that aligns, sizes, and curves all the markings in the appropriate fonts at the appropriate places so I just have to type in "U.S.S. LOLIPOP NCC-1934" and it all happens automagically, but you'd have to redo it for each ship, each program (or each scale, if you're making decals for physical models), and so on. And even for 3D models, different models do the registries in different way (texture maps, proxy objects, and so on). Choose a Ship Type Standard Experimental Ship Type Choose a Range Preset TOS TNG Post TNG Range Preset The following 2 pages are in this category, out of 2 total. Starfleet identifies its officers and enlisted personnel with a serial number, which is used as their file number in Starfleet records. Formatting[] There are several prefixes: SC: Starfleet Command SE: Starfleet Engineering Corps SS: Starfleet Security SM: Starfleet Medical Academy SI: Starfleet Infantry SMC: Starfleet Marine Corps SP: Starfleet Support SO: Starfleet Operations The next numbers indicate the graduating class if the person attended Starfleet Academy, and is three digits in length. After the dash, is the entrant number within a person's class, and finally, a three letter suffix indicating family name, given name and middle name as appropriate (prior to 2256, it represented MOS). That information is enough to uniquely identify practically any service member in Starfleet. Enlisted personnel all receive the prefix ESF (Enlisted Starfleet), which may be transferred to the commissioned prefix upon commissioning, but will have the prefix "E" on their permanent record to show the officer was once enlisted before getting a commission. Examples[] James Kirk: SC094-0176CEC Jean Luc Picard: SC166-0215PJL Example UFOP: STARFLEET IDENTIFICATION Full Name: Bruce MaddoxRace: HumanGender: MaleDate of Birth: 234408.01Age: 57Place of Birth: Jerkwad City, EarthRank: CommanderDuty Post: Cybernetics "Expert" SERIAL NUMBER: ID-123-456 Height: 5'9"Weight: 135 lbs.Hand Prefence: UnderhandedEye Color: GreenHair Color: BlackBuild: Average Parents Father: Unknown Mother: Unknown LCARS ACCESSED: Stardate 239108.29 Directions This template is compilation of a set of three. Those three are Template:LCARS-StarfleetID, Template: LCARS-BioStats, and Template:LCARS-Family. This one template includes all three of the others. To use it on Bio pages, type the following wherever you want the desired LCARS to show. To figure out your Clearance Level or assign yourself an ID/Serial Number, click on the blue links of the same names in the example template's borders; they will lead you to the related pages. For convenience, the top list is the bare minimum list a variables needed to use the template. Below it, you will find the complete list of working variables. {{LCARS-PersonnelFile |Color = (Use Red, Orange, Gold, Green, Teal, Blue, Violet, Black, Silver, or White - defaults to Red) |Name = |Race = |Gender = |BirthYear = |BirthMonth = |BirthDay = |BirthPlace = |Rank = |IDNumber = (Serial Number) |Height = |Weight = |Handed = |EyeColor = |HairColor = |Build = |Clearance = (Clearance Level) |Father = |Mother = }} The following is the complete list of working variables. After copying, feel free to delete any variables that you don't plan on including. If there's anything that you want available on this template but it's not shown here, just leave a message on my talk page and I'll do my best to add it right away. Thanks for using my template! {{LCARS-PersonnelFile |Color = (Use Red, Orange, Gold, Green, Teal, Blue, Violet, Black, Silver, or White - defaults to Red) |Name = |MaidenName = (optional) |Nickname = (optional) |Race = |Gender = |BirthYear = |BirthMonth = |BirthDay = |BirthPlace = |TeleRating = T0/E0 (optional - Telepathy/Empathy Rating for those to whom it applies) |Rank = |Post = (optional) |Ship = (optional) |Location = (optional) |IDNumber = |Height = |Weight = |Handed = |EyeColor = |EyeShape = (optional description) |HairColor = |HairStyle = (optional description) |FaceShape = (optional description) |MouthShape = (optional description) |Skin = (optional description) |Build = |Scars = (optional description) |Tattoos = (optional description) |Carriage = (optional description) |Poses = (optional description) |Cloths = (optional description) |Shoes = (optional description) |Voice = (optional description) |Clearance = Starfleet Security Clearance (e.g. B2-L3) |Father = |FatherMaiden = (optional - for you Betazoids out there...) |FatherBirthDate = (optional) |FatherBirthPlace = (optional) |FatherJob = (optional) |FatherLocation = (optional) |FatherDeathDate = (optional) |FatherDeathPlace = (optional) |StepFather = (optional) |StepFatherMaiden = (optional) |StepFatherBirthDate = (optional) |StepFatherBirthPlace = (optional) |StepFatherJob = (optional) |StepFatherLocation = (optional) |StepFatherDeathDate = (optional) |StepFatherDeathPlace = (optional) |AdoptFather = (optional) |AdoptFatherMaiden = (optional) |AdoptFatherBirthDate = (optional) |AdoptFatherBirthPlace = (optional) |AdoptFatherJob = (optional) |AdoptFatherLocation = (optional) |AdoptFatherDeathDate = (optional) |AdoptFatherDeathPlace = (optional) |Mother = |MotherMaiden = (optional) |MotherBirthDate = (optional) |MotherBirthPlace = (optional) |MotherJob = (optional) |MotherLocation = (optional) |MotherDeathDate = (optional) |MotherDeathPlace = (optional) |StepMother = (optional) |StepMotherMaiden = (optional) |StepMotherBirthDate = (optional) |StepMotherBirthPlace = (optional) |StepMotherJob = (optional) |StepMotherLocation = (optional) |StepMotherDeathDate = (optional) |StepMotherDeathPlace = (optional) |AdoptMother = (optional) |AdoptMotherMaiden = (optional) |AdoptMotherBirthDate = (optional) |AdoptMotherBirthPlace = (optional) |AdoptMotherJob = (optional) |AdoptMotherLocation = (optional) |AdoptMotherDeathDate = (optional) |AdoptMotherDeathPlace = (optional) |Siblings = Yes/No |Brother1 = (optional) |Brother1BirthDate = (optional) |Brother1BirthPlace = (optional) |Brother1Job = (optional) |Brother1Location = (optional) |Brother1DeathDate = (optional) |Brother1DeathPlace = (optional) |Brother2 = (optional) |Brother2BirthDate = (optional) |Brother2BirthPlace = (optional) |Brother2Job = (optional) |Brother2Location = (optional) |Brother2DeathDate = (optional) |Brother2DeathPlace = (optional) |Brother3 = (optional) |Brother3BirthDate = (optional) |Brother3BirthPlace = (optional) |Brother3Job = (optional) |Brother3Location = (optional) |Brother3DeathDate = (optional) |Brother3DeathPlace = (optional) |Sister1 = (optional) |Sister1BirthDate = (optional) |Sister1BirthPlace = (optional) |Sister1Job = (optional) |Sister1Location = (optional) |Sister1DeathDate = (optional) |Sister2 = (optional) |Sister2BirthDate = (optional) |Sister2BirthPlace = (optional) |Sister2Job = (optional) |Sister2Location = (optional) |Sister2DeathDate = (optional) |Sister3 = (optional) |Sister3BirthDate = (optional) |Sister3BirthPlace = (optional) |Sister3Job = (optional) |Sister2Location = (optional) |Sister3DeathDate = (optional) |Married = Yes/No (as in, ever) |WeddingDate = (optional) |Spouse = (optional) |SpouseMaiden = (optional) |SpouseBirthDate = (optional) |SpouseBirthPlace = (optional) |SpouseJob = (optional) |SpouseLocation = (optional) |SpouseDeathDate = (optional) |SpouceDeathPlace = (optional) |ExSpouse1 = (optional) |ExWeddingDate1 = (optional) |ExSpouse1Maiden = (optional) |ExSpouse1BirthDate = (optional) |ExSpouse1BirthPlace = (optional) |ExSpouse1Job = (optional) |ExSpouse1Location = (optional) |ExSpouse1DeathDate = (optional) |ExSpouce1DeathPlace = (optional) |ExSpouse2 = (optional) |ExWeddingDate2 = (optional) |ExSpouse2Maiden = (optional) |ExSpouse2BirthDate = (optional) |ExSpouse2BirthPlace = (optional) |ExSpouse2Job = (optional) |ExSpouse2Location = (optional) |ExSpouse2DeathDate = (optional) |ExSpouce2DeathPlace = (optional) |Children = Yes/No |Son1 = (optional) |Son1BirthDate = (optional) |Son1Job = (optional) |Son1Location = (optional) |Son1DeathDate = (optional) |Son2 = (optional) |Son2BirthDate = (optional) |Son2Job = (optional) |Son2Location = (optional) |Son2DeathDate = (optional) |Son3 = (optional) |Son3BirthDate = (optional) |Son2Job = (optional) |Son2Location = (optional) |Son2DeathDate = (optional) |Daughter1 = (optional) |Daughter1BirthDate = (optional) |Daughter1Job = (optional) |Daughter1Location = (optional) |Daughter1DeathDate = (optional) |Daughter2 = (optional) |Daughter2BirthDate = (optional) |Daughter2Job = (optional) |Daughter2Location = (optional) |Daughter2DeathDate = (optional) |Daughter3 = (optional) |Daughter3BirthDate = (optional) |Daughter3Job = (optional) |Daughter3Location = (optional) |Daughter3DeathDate = (optional) }} Example of a StarFleet ID Card. A StarFleet Serial Number is much like a social security number or an employee number: it is unique to the individual it is assigned to identifies them from other people, some of whom may happen to share the same name. An individual who works in StarFleet whether they are a cadet, non-commissioned officer or officer can be assigned one. A PC, 2PC, NPC, PNPC or any MSPNPC who has a wiki bio page and is recurring can be assigned one. It is completely optional, and a player may choose not to assign a StarFleet Serial Number to their character(s). NOTE This Serial Number is for IC (in character) purposes only. It differs from a Fleet Writer Serial Number, which is for OOC (out of character) identification purposes only. The Starfleet Serial Number may be referenced by your character if they are captured and interrogated, or during official processes such as transfers, assignment of temporary command or in-character performance reviews among many other scenarios. This number is never included in your signature and belongs to a character rather than a writer. You do not have to use a Starfleet Serial Number at any point unless you choose to do so. Overview To keep consistency, serial numbers always have two letters, a dash, three numbers, a dash, and three numbers: The serial numbers can be listed among other character stats on a character's wiki bio page and is used in SB118 and on the 118 Wiki in a number of ways: in the creation of Starfleet ID Cards such as the example provided to the right of the page as the Student ID in the academic transcript template from Starfleet Academy as the Patient Reference Number in the medical record template from Starfleet Medical. How to Register a Starfleet Serial Number Starfleet Serial Numbers are sorted below alphabetically and numerically to make it easy to check if a particular serial number is already in use. Another way to check for specific numbers is to use the find function, which can be done on most browser by pressing Control + F. Before registering a serial number check that it has not already been registered. If it has a different one will have to be registered as there can be no duplicates. The Register Contents Top - A B C D E F G H I J K L M N O P Q R S T U V W X Y Z A B C D E F G H I J K L M N O P Q R S T U V W X Y Z Contents Top - A B C D E F G H I J K L M N O P Q R S T U V W X Y Z (covers information from several alternate timelines) A Starfleet insignia, inscribed with the wearer's serial number. Serial numbers, or service numbers, were often used by military organizations as a means of identification. United States military[] John Christopher: 4857932 Federation Starfleet[] 22nd century[] Balthazar Edison: TG009-00993001 (Star Trek Beyond) 23rd century[] Prime reality[] Alternate reality[] James T. Kirk: SC937-0176CEC (Star Trek Beyond) 24th century[] Terran Empire Starfleet[] Michael Burnham: SHN4790 4600CS (DIS: "What's Past Is Prologue") Ronald A. Bryce: EUR4000-7524xxx (DIS: "Terra Firma, Part 2") Ellen Landry: PWH5261-7126SS (DIS: "Terra Firma, Part 2") See also[] Federation Security Number File number ID number Starfleet ID code References[] Would you like to make this site your homepage? It's fast and easy... Yes, Please make this my home page! Don't show this to me again. Game CD-Keys AmigaMan The CD-Keys presented on this page are recommended for INSTALL use only, if you wish to play online then please purchase a non-blacklisted CD-Key from the appropriate publisher. 767 Pilot in Command: W767-DD2EE409-89AD6AA3 1503 A.D: The New World: 0705-7933859-6725970-0015 or 4674-0728030-1210467-5142 or 0163-3628552-7474216-1618 or 9543-9977522-5363454-0014 or 2484-9264724-5725148-0845 Keys from DEViANCE NFO 1503 A.D: The New World: 9248-0098928-0323981-6806 or 2764-5660036-2179898-5030 or 7678-8482409-5318775-1842 or 6665-8465729-3561889-6945 or 0546-9378944-0858578-1308 KeyGen by RAZOR 1911 1503 A.D: The New World: 8478-5997488-4241012-4158 or 7995-5776498-1404314-2177 or 9835-7297164-0103667-4969 or 8329-4052667-9795430-5037 or 9113-0915261-2709115-1229 KeyGen by FFF Adventure Pinball: Forgotten Island: 0901-3066676-3327010-9227 or 1500-8469949-6229663-4729 Adventure Pinball: Forgotten Island: 7668-9508902-3395069-0553 or 1814-7536334-0949566-7669 or 3443-6256611-5926474-0912 or 5474-6248333-8562730-5626 or 5500-6716594-4134272-2102 KeyGen by FFF Age of Mythology: P3HM4-WDM27-662XW-9BPTV-CFVMQ or RD4D4-B94XK-QVWFD-K9PJD-GVRV3 Airports 2000 Vol2: A2S0037865899 Airports 2000 Vol3: A2V3-E1700119-FE303EE8 Al Qaeda Hunting: 1000 23822 Alien Versus Predator 2: REC7-DAB8-XEN7-WEN3-2846 All Seeing Eye: BKMM-IAAF-MKMG-AKNK-HCAE Alone in the Dark: 11 0831 3461 Alone in the Dark 4: A New Nightmare: 4008-B491-1DC3-0F6C American McGee©s Alice: 2000-0112900-0010978-3379 or 4500-8704251-7830428-3562 American McGee©s Alice: 8068-8587818-2000046-8043 or 7084-3285860-2990180-5411 or 4202-9301458-7491480-5383 or 6721-8495926-4195662-2238 or 0519-4849062-4320060-1312 KeyGen by FFF AquaNox: 1325-5427-1168-E07F or 1725-0487-8465-EFF5 or 1444-4867-6338-9C08 or 1241-4117-6670-AC69 KeyGen by CLASS Armored Fist 3: 32BD-PADV-2AQK-2XV8-WLC7 Babyz: 5931-OBAA-AAAO-GBD Battlefield 1942: 0901-0168575-1582222-1020 or 0901-4132752-0638788-3355 or 0901-6333483-0184262-1357 or 0901-4366245-6124611-2452 or 0901-4012488-5776632-3546 KeyGen by CLASS/FAiRLiGHT Battlefield 1942: 6699-3387757-6495967-2742 or 2911-7701994-0036810-0556 or 1231-6074857-9803073-2839 or 0873-2034874-3558379-2511 or 5507-7085176-0794298-0821 KeyGen by iMMERSiON Battlefield 1942: 2440-8980780-5492349-0101 or 8183-3189951-3663341-1452 or 1406-7972011-4864746-0100 or 9292-9576812-6011481-1903 or 4192-3055892-9120118-3159 KeyGen by FFF Battlefield 1942: The Road to Rome: 9971-0190215-7122230-1410 or 6714-3815445-9870694-6035 or 4380-1481430-0445491-1500 or 1679-2499261-4511387-3707 or 0929-5243726-7662170-3666 KeyGen by RAZOR 1911 Battlefield 1942: The Road to Rome: 8195-0278315-5556554-1311 or 9711-2402150-1194301-3635 or 2033-7105529-2480872-0634 or 7897-8462449-0540586-3674 or 0413-5287695-2608836-0052 KeyGen by FFF Battlefield 1942: Secret Weapons of WWII: P43K-R6SE-7YMB-VFZW-USWV or EVWE-7TVG-WPB5-ZZF3-SC7R or VDCU-7D7U-M7G7-LU55-BTWE or PHC4-NB2H-ADH6-EFEN-2C7W or QJ6W-MKUR-8QEB-KDST-T95R KeyGen by VDOX Battlefield 1942: Secret Weapons of WWII: 5H8Q-GCTS-79EJ-ZVK6-VVSV or 7UJJ-MT74-8QU6-M3LG-ENRJ or ENLC-WKQZ-6Q3E-HYBD-HSUS or VG22-NSTX-PG9X-BA4R-2EJ9 or S6SJ-ENZX-HGFD-NJ5S-7LVB KeyGen by FFF Big Scale Racing: ED66-6866-1766-2A66 or A4FL-2BTO-E8WN-2ESU or 93GI-44MP-80GI-B4MP or 1EGO-E5AI-66SG-23AY or 7DGE-64NI-94US-C201 or 46PO-26WE-41RP-65UF or 44BO-D8LL-40OC-90KS Keys from FairLight NFO Big Scale Racing: 9044-DA24-7142-B484 or D303-CA11-8356-E548 or 2788-7903-5318-D022 or 7A84-EB75-7454-4282 or AB41-5658-3050-E626 KeyGen by FairLight Bionicle the Game: 6926-1394734-1376731-4457 or 4292-5323475-5881252-0211 or 9179-6515387-9827949-6452 or 4466-6319787-4779568-2851 or 2959-6787122-7527976-4558 Keys from DEViANCE NFO Black & White: 0901-3324366-4702210-2081 or 1041-4603475-4341041-3295 Black & White: 6124-2361443-6460030-0276 or 5315-3607785-7671421-5811 or 1723-7950497-2926942-3752 or 6553-2150777-1251888-2703 or 5438-8289503-8628742-8232 KeyGen by FFF Black & White: Creatures Island: 4963-7882913-5984076-1609 or 0900-6138934-4606618-0162 Black & White: Creatures Island: 3275-6199369-2731817-3860 or 0137-2782697-8554755-3466 or 2923-7757522-1738298-4815 or 0568-0491728-6273616-1550 or 0774-7497966-4090880-3957 KeyGen by FFF Blade Runner: KD921A10007637 Call of Duty: 3HEY-3GPY-XU2S-PD33-5D9F or WSH8-UHXY-TT4E-PHWU-FE6B or KXKP-SGHP-2P48-XGKS-6BF3 or UKWY-X8UH-ESWW-G4UX-8A7A or PWHG-22SY-HEEP-8EP2-44C0 KeyGen by DEViANCE Call of Duty: United Offensive: 74B3-JN4N-4WT4-WRHN-64BF Castrol Honda Superbike 2000: 90410C5E-F460-445C-94D4-9970838A8D36 Catwoman: C6N6-YUG9-QGAE-KLSL-DECA or 133K-APNM-IVCX-6XQL-U2BR or CF6N-28BL-FCSI-5MRF-AIHF or UY3K-G76A-RSKE-ZTBV-L1GB or 5GXP-SFLG-DRNH-3BPN-LRHA *FIXED* KeyGen by VengeanceE Catz: 5467-2039-9862 or 1287-6097-3288 Championship Bass: 14100-BUSY-WOOL-WALL-MICE Chaser: 52QJY-10K8V-CLNPI-1EISW-7VNP3 Chrome: XTITY-92Y9L-MGPVA-KJ4Z6 Chrome: 5A89T-TZ6GA-B4X9R-KDGJ6 or 8AUNE-G6ZAP-AYFPA-GS2C2 or JNCGE-88NKC-MIEPA-CYSFI or 27JWT-NXKER-NA8LU-PW8TT or TFYRS-ISGAZ-MCCI6-NM8IW (Proper) Keygen by DEViANCE Clive Barker©s Undying: 2500-0911911-0911911-2705 or 1500-3491380-5741493-4046 Clive Barker©s Undying: 1533-9763378-1958811-3737 or 1686-9201677-2940798-8949 or 3373-3897387-3683587-8362 or 0753-9152706-1538837-4701 or 1199-2891854-7180906-8828 KeyGen by FFF Come'on Baby: 0491-4776-1596-9666 Commanche 4: 3S2D-FLT1-CLS2-RULE-7865 or KGQJ-8M68-7JQW-DUCV-WLC6 Command & Conquer: Generals: 6891-4752866-8171078-1455 or 9205-1583306-8803692-0042 or 1157-1235513-5930845-3710 or 1953-2678314-4123271-3956 or 9181-0081054-6214326-3130 KeyGen by OUTCAST Command & Conquer: Generals: 6402-9766860-5032974-4207 or 0635-3623100-0764885-3261 or 2993-7999951-4912690-2736 or 1581-9366206-0663175-1243 or 8423-4858203-8905603-0907 KeyGen by iMMERSiON Command & Conquer: Generals: 8418-0054361-0337697-2101 or 9321-8843941-7503670-1601 or 2090-1213223-7801694-0124 or 5484-8470867-4924461-0020 or 6116-7477914-8559005-1968 KeyGen by FFF Command & Conquer: Generals: Zero Hour: AZNE-P748-W8C4-SSWS-4E8S or 4EFF-YZNG-6AS4-3QJQ-44YG or 2LMD-5MUD-UY2Y-SUU2-2UUQ or YHJS-GVKT-4U9Y-DUW4-5622 or 87Z9-U64J-Y84U-QA6W-82NJ CD-KEYS from DEViANCE NFO Command & Conquer: Generals: Zero Hour: SJDD-7GZU-HGFD-LJ5S-7LVB or DUUU-KKUE-PRRN-YSG7-ZLUM or 63E6-TBCM-6LVR-EM9J-EDYT or JQHH-NALF-4AQW-872V-BCVQ or LVWE-G8TH-A5EM-2D7D-27HJ KeyGen by FFF Command & Conquer: Red Alert 2: N5E3-YXH2-G983-9WYB-B3ZS or 020736-428526-011875-6507 Command & Conquer: Red Alert 2: 030617-670496-908107-8771 or 030695-225127-168873-2163 or 030629-499349-311390-6787 or 030618-859870-407118-4049 or 030607-332088-592066-6080 KeyGen by FairLight Command & Conquer: Red Alert 2: 020711-338929-748407-2469 or 020751-557583-111289-1619 or 020712-275171-184729-8518 or 020706-192688-035750-2518 or 020738-566523-696883-4663 KeyGen by CLASS Command & Conquer: Red Alert 2: 023020-725822-345588-0530 or 027364-835610-003357-9575 or 023859-911848-628607-8700 or 024240-124465-504047-3430 or 020874-627165-838201-4304 KeyGen by FFF Command & Conquer: Red Alert 2: Yury©s Revenge: 043930-288237-966022-4511 Command & Conquer: Red Alert 2: Yury©s Revenge: 047017-647651-932054-4932 or 046075-666557-383102-7850 or 043707-400234-183020-7772 or 051307-750204-403445-2733 or 050805-770519-706223-2573 KeyGen by FFF Command & Conquer: Renegade: 056894-929488-118387-9679 Command & Conquer: Renegade: 056606-674119-124870-9258 or 056908-588262-048709-2818 or 056367-181845-717509-7968 or 056561-616523-068229-0485 or 056239-122893-658501-5518 KeyGen by FairLight Command & Conquer: Renegade: 061130-101954-174939-3182 or 061154-108048-451067-1946 or 058319-747623-344740-0950 or 064205-160628-176211-8473 or 059171-029335-168861-8024 KeyGen by FFF Command & Conquer: Tiberian Sun: 781866-616595-819275-5016 or 008302-889914-451062-6091 or 010436-881681-537098-4027 Command & Conquer: Tiberian Sun: 158865-880402-870764-4145 or 593883-470038-403126-5711 or 650795-552829-702878-9529 or 515710-697997-883188-8621 or 330212-182221-094147-5855 KeyGen by FFF Cricket 2002: 4792-1088041-9269636-4601 Chris Sawyer's Locomotion: NP6J-AHAN-N2UQ-G9FW-UKL6-EY67 Dark Age of Camelot: HL9GNWW-WKFPMVQ-MJMDY6L-YCRGN6A-M1JGYB1 or YP6PHTR-Y44J7DX-W6I4HCE-YY7KK9I-YFPH6G1 Dark Reign 2: GAD6-TEB4-CUP9-PAP6-5529 Deep Raider: 102050000000001 Deep Sea Fishing 2: 299597636983 Deep Sjeng: BFAE79BD-AA205929-6B70F982-9F4CE0F1 Delta Force: LJZR-ULTL-DCAE-7FRZ-2QRP or 4UN9-RM8C-EX2M-NYUG-QTJ2 Delta Force 2: 288T-9AJ2-CVXN-BYSS-NNZW or JTUH-LTHD-BCZV-HFBY-SSNN or 2BCF-E7SB-TNQD-XXS9-LLL3 Delta Force: Black Hawk Down: 87HJ-AIFM-AMAO-PFCR-SMSQ or 873F-BSYZ-EWIH-XVMB-SZEJ or QDGF-NTGC-QNLK-WJTV-VTPK or 8MLM-JYTR-FIOY-KBLG-BIPD or QNBF-XKLY-ZFDN-ZKVU-UBYR KeyGen by RAZOR 1911 Delta Force: Land warrior: NTEG-6HCF-VU5D-HDMC-4TS9 or NMBP-8MX8-ESD4-RB7S-9HKZ or N5E3-YXH2-G983-9WYB-B3ZS or 6HHN-5HCR-MB22-4VAA-ZCRZ Delta Force: Task Force Dagger: 72YL-R4SB-GKG6-3WKS-HQ27 Devastation: 5B36F-976AA-6A471-58B8D-92B7B Devastation: WJGGB-BV6UR-IMS6Z-8TB75-2KAA6 or HNQZW-FFDEU-IMS5J-2A491-W3NQ3 or E7EP9-ZXQX9-IMSZ2-7A86A-H8DM6 or 8HHZ7-ZRCBY-IMS8P-39BB8-P5633 or NFHVD-U2896-IMSFS-3A638-6XQB3 KeyGen by iMMERSiON Diablo II: V2TK-26RZ-2TD4-N292 or PMVF-8TDC-2HT6-PH8F or GTP4-N4D9-TRJX-J9M9 or JM6P-RRKG-9NKT-G6RZ or 4DB6-HTJ9-K8VW-TN9V Diablo II: Lords Of Distruction: R44B-GDD9-644X-8XPD or PXPR-EJD4-M7VG-NDDF or EWF9-4EPW-RXNW-Z2CP or JM6P-RRKG-9NKT-G6RZ or C6B7-BWJK-RK4M-WMVE KeyGen by DEViANCE Die Hard: Nakatomi Plaza: NEF9-PYB4-5YB7-LYC3-2795 Director of Football: 1056731012 Doom III: DWF6-QTFS-XMUB-EESE-9C or J9W3-82NR-X72U-T7A2-F9 or SRTF-8ALF-YBSV-K9YA-5B or CU7E-SNFS-F6UF-LTVA-70 or WHA6-NJVX-FGSD-2AY6-4A KeyGen by REALOADED Doom III: 5422N-Z8JSV-Q9MMS-Y7LC3-EDQ7C or 54SMV-H5SJQ-CAXSR-X6GSP-YVKSB or 5ZXNX-BXC29-4SNSS-KQSY6-355HK or 56XMI-X6RIP-E89HR-INSEI-6D7K7 or 55RPW-BJHYS-8BDVS-XKV6A-6PMNK KeyGen by REVOLVER Dope Wars v2.2: 373B30292B1131240889MI8770MMI7I573M288MH or 2D3917122B2A1F380988M8890M85J9J773M28481 or 19123D212D19301C0I8M87MI0K84I7JI0H898884 or 15353C253A3A3A310I8MM885738717JM0I8J8581 or 381A3A3B151E1C18758987MH0K81I5170IM48785 KeyGen by CORE Droiyan 2: 2642-49205-4188 Drome Racers: 7344-3855123-1663095-3538 or 1708-2068494-7171981-0536 or 8053-8451215-1361206-2300 or 9468-2928129-9977252-2805 or 4001-3951699-9003012-5604 KeyGen by iMMERSiON Drome Racers: 1366-0125320-0081830-0608 or 0940-2327889-9562070-4904 or 0545-3383309-4406066-2018 or 8836-4075526-4495779-0619 or 1023-0283879-5018363-1031 KeyGen by FFF Dune 3: 036642-256734-246754-5204 Earth 2150: Lost Souls: 7XJC-UD2E-E83L-Z5T5 Emperor: Battle for Dune: 036642-256734-246754-5204 or 038785-895894-747474-9011 or 036666-666666-666666-2921 Emperor: Battle for Dune: 035846-942803-344302-6271 or 035258-227898-068742-9089 or 034315-084910-973575-7986 or 038944-967660-844318-1618 or 033296-176194-598274-5465 KeyGen by FFF Emperor: Rise of the Middle Kingdom: RED2-DAD2-RAD2-DAD2-8888 or GAG2-FAF2-GAG2-FAF5-2257 or RAD2-RAL2-RAD2-FAF3-2289 or RUG2-GER2-MAN2-MAN5-2277 or NAP2-PED2-CAT2-NAP5-2289 or BAD2-GER2-BUG2-GER2-2286 or DAD2-MAC2-DAD2-MAC4-2269 or BAB2-RAL2-BAB2-FAF5-2279 Keys from FairLight NFO Empire Earth: LEF7-BAF6-SEM4-3224 Empire Earth: Art of Conquest: GER2-MAN2-RAP2-PER5-2252 Empires: Dawn of the Modern World: KH9W-AWGX-4J4H-48AP-53B1 or XA9Z-4JW8-C9GN-KJGP-C490 or GAZW-C9AZ-CX39-88WP-2DD0 or 99XT-A4KG-CJW8-G4PX-51A5 or 4K99-W34Z-ZGXN-PWHK-907F KeyGen by DEViANCE F1 Championship Season 2000: 2000-5005241-5005241-6839 or 1500-8510031-6424109-3971 or 4500-3623232-6755239-5676 F1 Challenge '99-'02: 8751-3575884-9565612-1853 or 4949-2215387-4835488-6154 or 0751-1091517-0582558-1150 or 7193-9766927-9909964-1644 or 3727-9899668-0179423-0217 KeyGen by iMSDOX F1 Challenge '99-'02: 7975-8670136-6861341-6213 or 9061-8278756-7454494-4053 or 7517-0440028-5829709-3666 or 3791-0386818-4569987-4800 or 5110-7915199-6130526-1943 KeyGen by FFF F1 2001: 4500-8231935-2120930-1077 or 1500-8994211-7921928-1200 F1 2001: 4878-8619292-0601025-1751 or 4286-0928037-0103831-8261 or 7305-0106197-4169618-2875 or 6436-2064575-3719668-2577 or 9904-8440503-6150477-7987 KeyGen by FFF F1 2002: 7931-9865028-6024865-1156 F1 2002: 0862-7373903-3470856-0981 or 6273-4006367-5560211-1808 or 2098-7649561-5634198-1570 or 9213-8619053-9547172-0738 or 7505-4670144-3259988-0639 KeyGen by FFF F-22 Lightning 3: 5Z3X-G6Y8-4SSN-B5Q9-VFAE FA Premier League Manager 2002: 4507-1863659-3033569-5650 FIFA 2001: 4521-0294200-3549899-3446 FIFA 2002: 2501-2973603-4208783-4109 or 1500-0569039-8691100-9613 FIFA 2002: 5203-3285193-9564070-2024 or 8037-0285548-0143186-6530 or 4079-8267948-3100683-2652 or 9486-5660999-0871155-0568 or 2710-8195020-7488724-2529 KeyGen by FFF FIFA 2002 World Cup: 0901-3482564-1716312-0441 or 4506-6062972-9744399-5576 FIFA 2002 World Cup: 6966-9493620-5256861-5365 or 1164-6546037-5812936-4224 or 1730-7431104-9490721-2771 or 9415-8473659-8311254-0549 or 2257-5970283-6394378-0375 KeyGen by FFF FIFA 2003: 3133-7313-3731-3KGH or DEVI-ANCE-RULE-ZF79 or DEVI-ANCE-2002-6PHQ or H9YN-EPTB-Z34B-6PHQ or GRRX-TSVA-WSJ5-QTV8 Keys from DEViANCE NFO FIFA 2003: 66BV-K4BN-32ZY-Y9ZD or PUXG-YKYS-R7FB-ABNA or 9BQ3-UP5B-TJ5M-WCYH or 92LR-CYH6-WVS5-G8EG or 3GQ7-PXJ3-4RZZ-53XH KeyGen by FFF FIFA 2004: 8ZHR-EWDM-RP2L-8EWU-NDEV or 4855-JVQW-44C2-VQWN-6DEV or BQK3-8KS5-TD4B-D55B-7DEV or 2ED5-JN82-WU82-UN2L-ADEV or KHVM-LH6D-F6FF-V65B-PDEV KeyGen by DEViANCE FIFA 2004: AYQQ-VW69-EBAV-2TD3-U5KC or NJVM-9V6C-B33Q-MMSP-REMH or R7W6-8XXA-VF9T-WR3J-QQ2G or LSCC-JGZ8-VPBP-EFHY-VDKY or KZ4L-FVQA-6G5U-ARNA-XZWX KeyGen by FFF FIFA 2004: (GERMAN) JF8Y-Z9Y2-8S46-A44N-NDEV or U2ZH-5BSQ-W4QY-6QYN-4DEV or 6KSS-KREK-L66J-BGN4-8DEV or AFUC-2Z9U-HN6P-RPD6-ADEV or U4EE-NP2P-TAKP-S9AT-6DEV Keys from SOULDRiNKER NFO FM2003: SEE > Total Club Manager 2003: Football Mania: 1551-7511151-3064192-1806 or 2421-4483508-8793885-5022 or 5367-4310383-1735340-1324 or 8845-9782240-6173173-1603 or 7160-6947685-4529545-2119 KeyGen by FFF Freedom Fighters: PW6W-3LAA-TMSA-NBBP-YHCV or PGC4-SWA7-T7XN-BU6Y-A6BW or P4QQ-T5AQ-T6SD-F5F7-R79V or PQGY-4FAQ-TMQ5-Q4X8-KXCS or P866-C4AX-THLC-LGNB-2LWN Keys from iMMERSiON NFO Freedom Fighters: ALEE-CETV-PPJS-Q6DL-X3HT or NG8Y-TSXF-GBX7-XC74-DQ66 or RC3K-55TX-57JJ-T44D-2UBT or EALC-M2LW-XBWL-Z3TQ-NPRG or ALR9-N9Y2-HEMR-G6EN-EN6Z KeyGen by FFF Freedom Force: 9722-8289078-1586124-1727 or 5533-3743808-8068198-4528 or 4912-5083939-6799769-1163 or 2586-7722941-9698255-3753 Freedom Force: 9823-9723232-1016963-4202 or 1229-8242880-0236948-3108 or 3808-0649402-3552687-2263 or 5085-7610820-9795437-3508 or 8330-1183868-9427934-2035 KeyGen by FFF Frontline Attack: War over Europe: FUBP-EYNZ-KFXC-SKM2 or PNN6-G2N7-XR3B-AHT8 Full Spectrum Warrior: RWJJ-HDYY-PDX0-8MDX or 9U1H-K6YY-PDX0-RPJX or LH64-5210-PDX0-D1LY or E32Y-5PXY-PDX0-4M9Y or 1QVX-LF10-PDX0-9LHX KeyGen by Paradox Galactic Civilizations: DN-252901-GC1-8CED78D896 or DN-627806-GC1-AEDAF6040A or DN-348923-GC1-718CADA6FB or DN-443782-GC1-5CB114A4E1 or DN-823155-GC1-9ACE719515 KeyGen by iMMERSiON Global Operations: 5000 00000000 0000000 5021 or 5000-7820182-2183552-5005 or 1500-2751373-0808001-4748 Global Operations: 3922-5471579-3354620-0103 or 6547-0934491-5170807-2618 or 2788-5754656-6744127-0750 or 9149-5820339-2005631-7233 or 9149-5820339-2005631-7233 KeyGen by FFF Gore: Ultimate Soldier: 9FF9-1ADD-F801-E064 or 3002-DC56-4005-038C or 7FFA-4167-58E5-88ED or 5FFC-6EFA-C804-E626 or 6000-2CA4-A306-DEB3 or 2FFD-5DF5-3804-B816 or 4FFF-4000-A7C6-6D32 or 5FFF-5DA6-6181-CEBB or 8FFD-DD19-ABC5-EBC4 or 8004-7580-2808-DB91 KeyGen by DEViANCE GP3 Track Editor v2.0.20: NAME: _Nordic_/TMG REG: 2129043712 Great Qin Warriors: 7674-5340-7957-2832 Ground Control: RAC2-RAL2-CAS3-RAD3-3542 or GYB6 BAC4 NEB6 LYS2 5464 Haegemonia: Legions of Iron: 5916-DB1F-BD3D-F85F or A3B3-84A6-F25B-35E3 or D26A-090D-20A3-E088 or AB1E-EC4D-4A5E-5652 or 66E1-A6DD-860D-6172 KeyGen by iMMERSiON Half-Life: 5693-95192-4840 or 2391-49582-9968 or 8715-02682-2280 or 3789-28184-3107 or 4783-43743-8864 KeyGen by Razor 1911 Half-Life: 2437-63943-5344 (Multi Player) Half-Life: 8948-56098-9643 (Single Player) Half-Life: 4336-04196-6119 or 2128-82043-0447 Half-Life: Game of the Year Edition: 4336-04196-6119 Half-Life: Blue Shift: 2375-73472-8605 or 2884-52653-7164 or 1911-23143-1234 Half-Life: Gunman Chronicles: 2609-57245-0368 or 5826-95445-8263 Half-Life: Opposing Force: BUF5-ZED4-DUD6-GYS8-4662 or BAB5-DUT4-WAG6-NUW33975 Key